

Townies

GAME OVERVIEW

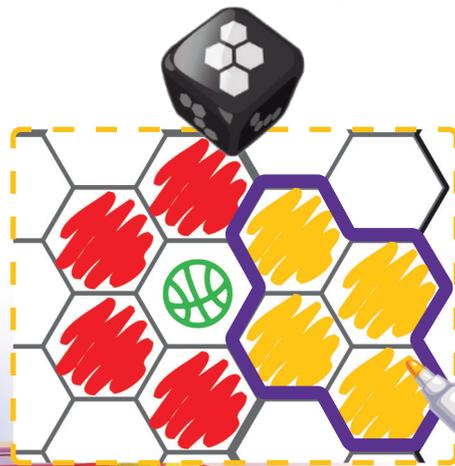
Townies is a roll&write game, where each player will be developing a plan of a small and modern town. They will design its blocks and buildings, trying to adjust to the carousel of different color markers and the ever-changing dice rolls. The one whose city will be the most comfortable to live in will win.

GAMEPLAY

The game is played over a series of rounds. Each round, two Project dice are rolled, and each player, using the marker of their current color, must do one of the following:

DRAW A SHAPE

Fill 4 spaces of their map with the rolled Shape (anywhere on the map, rotated or flipped, but not modified)



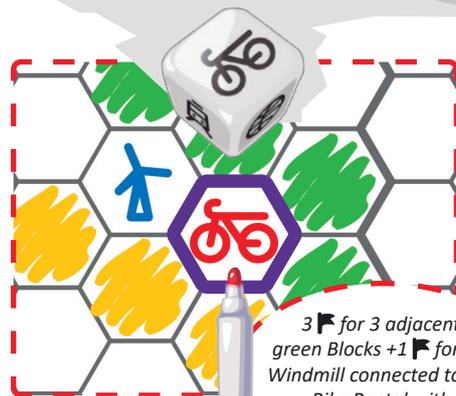
DRAW AN OBJECT AND SCORE VP FOR IT

Attach an Object to a Block of the correlating color, according either to:

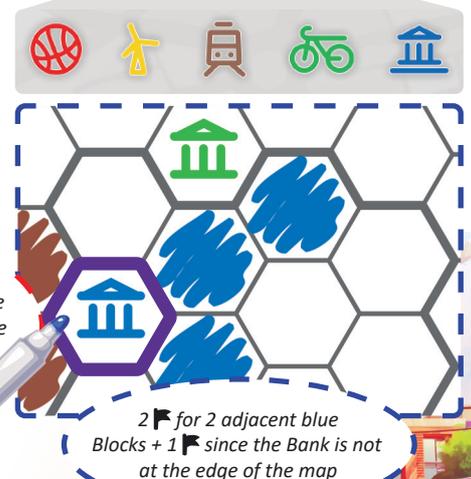
the rolled Object

OR

their current marker



3 VP for 3 adjacent green Blocks + 1 VP for the Windmill connected to the Bike Rental with green Blocks



2 VP for 2 adjacent blue Blocks + 1 VP since the Bank is not at the edge of the map

When everyone is done drawing either the rolled Shape or one of the two Objects, the markers are passed around the table, and a new round begins.

Note:

All 5 markers are used for any player count.

GAME END

When anyone announces their 9th Object, the game is over. The players with the most VP wins.

ADDITIONAL MODES

The players can choose to play with any combination of Individual Goals, Additional Goals, and/or Bonuses that add even more tactical and strategical depth to the game.

KEY SELLING FEATURES

- Creative atmosphere of urban planning
- Unique game mechanics based on drawing with different color markers
- Easy-to-learn rules and deep gameplay
- Special solo mode to perfect your town construction skills

PRACTICAL INFO

CONTENTS:

100 map sheets, 10 Individual Goal cards, 10 Additional Goal cards, 4 Bonus cards, 5 Reference sheets, 5 different color markers, 2 dice, rules of play

MOQ: 1000

MSRP: €19.90 / \$22.50

RELEASE: July 2021

BOX: 204×204×47 mm

RIGHTS:  except 